



PROGRAM NOTICE: PN-1, Change 11
SUBJECT: 2024 WIOA Income Guidelines, Updated HHS Poverty Level Only
EFFECTIVE DATE: April 3, 2024

BACKGROUND

The Workforce Innovation and Opportunity Act (WIOA) establishes the use of the Lower Living Standard Income Level (LLSIL) when determining low-income and self-sufficiency. The U.S. Department of Labor (DOL) annually updates and publishes LLSIL tables, and the State is responsible for designating the appropriate LLSIL within the parameters established by DOL.

The U.S. Department of Health and Human Services (HHS) annually updates and publishes Federal Poverty Guidelines, and the State holds that the HHS standard applies when it is higher than the LLSIL for the corresponding family size. The HHS standard for a family of one is \$15,060, effective 01/17/2024.

The Benton-Franklin Workforce Development Council uses the Seattle-Tacoma-Bremerton Metropolitan Statistical Area (MSA) for the LLSIL calculation. An individual is considered “low income” if they are in a family with a total family income that does not exceed the corresponding low-income standard below:

2024 ANNUAL INCOME GUIDELINES Based upon Lower Living Standard Income Level by Family Size		
Family Size	First Priority (70% of LLSIL)	Self Sufficiency (100% LLSIL)
1	\$15,556*	\$22,238
2	\$25,498	\$36,426
3	\$35,007	\$50,011
4	\$43,211	\$61,731
5	\$50,995	\$72,850
6	\$59,636	\$85,194
7	\$68,277	\$97,538
8	\$76,918	\$109,882

*The HHS poverty level for a family of one is \$15,060, effective January 17, 2024. Staff must use the LLSIL standard for a family of one as it is a higher standard than 70 percent of the 2024 HHS for a family of one.

Note: To calculate the LLSIL for family sizes above six, add the difference between a family of six and a family of five for each family member beyond six (e.g., \$59,636 - \$50,995 = \$8,641, which when added to \$59,636 equals \$68,277 for a family of seven, and when added to \$68,277 equals \$76,918 for family of eight, etc., when using 70 percent of the 2024 LLSIL).